

Autumn 1 Year 1 will be learning to.....

As **scientists** we will:
Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Our **PSHE** theme is:
Being Me in My World
We will be settling in to our new classroom and establishing a class charter.

As **athletes** we will:
Practise our basketball skills, including dribbling and passing.

As **historians** we will:
Explore chronology by exploring changes within living memory. Looking at events beyond living memory that are significant nationally or globally.

Our theme in **RE** is:
The Christian Creation Story

As **readers and writers** we will: Continue to develop our reading and writing skills with RWI phonics.

Our **Geography** theme is:
Mapping
We will be developing our mapping skills. We will map our faces, the classroom and the area around the school. We will be identifying human and physical features.

As **designers** we will:
Design: generate and develop ideas through talking, drawing, templates and mock ups.
Make: select from and use a wide range of tools and equipment to perform practical tasks.
Select from and use a wide range of materials and components.
Evaluate products based upon design criteria.
Technical knowledge: build structures, exploring how they can be made stiffer, stronger and more stable.

As **artists** we will:
Use a range of materials to design and create products.
Use drawing and painting to develop and share our ideas, experiences and imagination.
Develop a wide range of art and design techniques using colour, pattern, texture, line, shape, space and form.
Learn about the work of different artists including Thomas Gainsborough.

As **mathematicians** we will:
Identify and represent numbers using objects and pictorial representations and use the language of: equal to, more than, less than, most, least.
Read and write numbers from 1- 20 in numerals and words.
Count forwards and backwards from 0,1, or any given number.
Given a number, identify one more and one less.